



Year Groups 3 + 4 School Curriculum Framework – Cycle A



- We are responsive to our children and topical events locally, nationally and globally, therefore curricular units are subject to change
- Curriculum balance is addressed over our two year cycle
- Separate subject frameworks contain greater detail

Subject	AUTUMN TERM		SPRING TERM		SUMMER TERM	
	1 st half	2 nd half	1 st half	2 nd half	1 st half	2 nd half
Religious Education	Homes Judaism - Synagogue Promises (AT1 ii) Visitors		Journeys Listening & sharing Islam – Places of worship Giving all (AT1 i)		Energy Choices Special places (AT1 iii)	
Science	Forces and Magnets	Sound	Rocks (Horton Kirby Rocks Day) School visit	Revision of key skills	Animals including humans	Living things and their habitats
Computing	We are network engineers – Exploring computer networks, including the internet	We are HTML editors – Editing and writing HTML	We are programmers – Programming an animation	We are toy makers – Prototyping an interactive toy	We are communicators – Communicating safely on the internet	We are musicians – Producing digital music
Physical Education	<u>Outdoor</u> Invasion - Netball/Basketball <u>Indoor</u> Gymnastics - Take off, jump & land	<u>Outdoor</u> Invasion - Football <u>Indoor</u> Dance – Using a range of stimuli/accompaniments	<u>Outdoor</u> Invasion - Hockey <u>Indoor</u> Gymnastics - Stretching/ curling/arching	<u>Outdoor</u> Net/Wall - Tennis <u>Indoor</u> Dance – From a different time/place/culture	<u>Outdoor</u> Games - Athletics <u>Indoor</u> Gym (A1) – Joseph Gym (Sp1) – Felton	<u>Outdoor</u> Outdoor Adventure - Trails in unfamiliar environments <u>Indoor</u> Dance (A2) – Joseph Dance (Sp2) Felton
	Y4 Swimming (Joseph Class)		Y3/4 Swimming (Felton Class)		Y3 Swimming (McAuley Class)	
History/Geography	<u>History</u> (BHM) A Significant Historical Event - WW1 Centenary Focus to include Remembrance Day unit		<u>History</u> The achievements of the earliest civilizations – Ancient Egypt	<u>Geography</u> South America	<u>History</u> Changes in Britain from the Stone Age to the Iron Age	<u>Geography</u> Europe
Art/DT (Design & Technology)	<u>DT</u> Mechanisms - Moving Vehicles	<u>Art</u> Journeys – The Nativity	<u>DT</u> Nutrition - Pastry	<u>Art</u> Self Portraits	<u>DT</u> Mechanisms - Moving Monsters	<u>Art</u> Nature - Summer
MFL: Modern Foreign Languages (French) <i>(Alternative provision is available for fluent French speakers)</i>	Greetings & Classroom Instructions + European Languages Day	French phonics & Rhyme Greetings Identify French traditions for Christmas celebrations	Classroom commands Feelings Song Colours Identify French traditions for New Year celebrations	New commands Rhymes and story Numbers, Name French Speaking countries of the world Finger puppets	Follow a story using actions Recognise individual words Develop dictionary skills – alphabetical order and locating meanings in a bi-lingual dictionary	Consonants and vowels Word classes Build sentences + Tour de France Bastille Day
PSHE (Personal, social, health & economic education)	Rules, routines, Massage In Schools Programme, School Council elections, Positive playtimes	Firework safety, dental hygiene, school council meeting minutes, Friendship, Green Team, Advent project	New Year's resolutions, school council meeting minutes, Green Team, E-safety	Healthy lifestyles, promoting health, preventing illness, harmful products, Emergencies: what to do and services available	Road safety, Emotional health, awareness, and management in emotional situations	People: similarities & differences, Discuss key values in topical issues: respect, acceptance, prejudice, Managing money, transitions
Music	(Continuous unit) On-going skills: world songs and two- part singing	(Continuous unit) On-going skills: world songs and two- part singing	Recorders and standard notation	Recorders and standard notation	Patterns and structures for improvisation using body/untuned percussion	Patterns and structures for improvisation using body/untuned percussion

(For more information – see termly class curriculum letters)