

Understanding the World

History

Develop an understanding of the term 'history' and 'the past'. Find out parents' favourite rhymes when they were young children and share these.

History told through nursery rhymes, e.g. London's Burning...etc.

Geography

Children to become familiar with the school geography – complete tours/trails around our school. Learn rhymes from different cultures and locate country of origin on our world map, e.g. Mosquito one, mosquito two...

Science

Linked to The Three Little Pigs - explore materials for the three pigs' houses using our senses (generate vocabulary)

Learn about different materials, their properties and uses. Investigate what materials make a good home, raincoat or reflector?

Computing

Learn how to logon to the computers, know the names of the different parts, navigate to different programs, e.g. Izzy's Island, Fizzy's First Numbers, etc. Develop mouse control * Use of class iPads

Communication, Language & Literacy

Role Play Area: Castle with props and dressing up clothes.

Re-tell fairy tales using puppets, props, figures + masks

Handwriting (letter formation), labels and captions. Substitute words in rhymes to make up own, e.g. Row, row, row your boat – fly your plane, drive your car, (author Anthony Lishak).

Rhymes:

Nursery rhymes - <http://www.topmarks.co.uk/Interactive.aspx?cat=139>
Incy wincy spider, Twinkle twinkle little star, Three blind mice, Humpty Dumpty,

Texts:

Jack and the Beanstalk, Goldilocks and The Three Bears, Snow White and the Seven Dwarfs, The Gingerbread Man, The Three Little Pigs, Hansel and Gretel, Rapunzel, Cinderella, The Three Billy Goats Gruff.

Personal, Social & Emotional Development

Settling children in to school and helping them feel comfortable and confident within their new environment.

Rules (class, break-times, lunchtimes, wet playtimes and in computing and PE). Discuss the importance of rules in helping to keep us safe and happy.

Making new friends. Sharing + turn taking.

Playing circle games, e.g. Ring o' roses, etc.

Manage personal hygiene independently – using the toilet, washing hands, etc.

Develop independence with belongings and dressing/ undressing for PE lessons.

Learning our school daily prayers.

* RE lessons also taught from Come & See scheme.

Nursery Rhymes & Fairy Tales

Physical Development

Fine motor skills:

cutting, sticking, threading, printing, playdough (pushing, pressing, patting, shaping), explore different fastenings, handwriting (pencil grip), connecting pieces in construction kits/train sets...

Make houses for Three Little Pigs using various materials (lego, straw and wooden lolly sticks – how connect/construct?)

Gross motor skills:

Learn to use the outdoor equipment: bikes, hula hoops, play-time equipment, e.g. ankle skips

PE lessons: Spatial awareness, travelling with confidence, control and safety, learning to stop on command, balancing, rolling a ball to a target.

Mathematics

Number Rhymes – Ten in a bed, Five little ducks, Ten fat sausages, Ten little monkeys, Ten green bottles, Ten little men in a flying saucer.

Counting on 100 square (1:1 correspondence), number recognition, ordering, matching objects/amounts,

Writing numerals - number formation with different media – play dough, finger writing in shaving foam/sand, etc.

Naming and sorting 2D shapes - make shape pictures linked to nursery rhymes/fairy tales, e.g. what shape should we use for Humpty Dumpty?

Measures – learn size vocabulary, e.g. small, medium, big (Goldilocks link). Sorting, matching & ordering.

Maths programs & games – Education City, Snakes and Ladders, etc.

Expressive Arts & Design

Enjoy, learn, sing and perform a variety of nursery rhymes.

Engage with different fairy tales by re-enacting/re-telling these (use props, costumes and models).

Make fairy tale & nursery rhyme puppets (modelling, painting, drawing)

Goldilocks link activities: sing 'When Goldilocks went to the house of the bears, Oh what did her blue eyes see...' Design your own porridge topping, then make and eat it!

Decorate our names.

Music lessons with Mr Dixon (name songs/games)

Use of creative workshop area (free choice and exploration of materials)